

Name:

[] Waiver Signed & Returned

NEWCOMER

- [] Basic Footwork, Blocks, & Attacks
- [] **Basics of Dueling** (PREQ: Basic Footwork, Blocks, & Attacks)
- [] **Basics of Melee** (PREQ: Basics of Dueling)
- [] Gauging & Breaking Shots
- [] Gear Care & Requirements
- [] Officer Check-In & Test Match (PREQ: Newcomer Lessons Completed)

INITIATE

- [] Basic Offhand
- [] Range & Placement
- [] Draw & Tip Cuts
- [] Block-Attack Combos
- [] Multiple Attacks
- [] Rush Attacks (PREQ: Range & Placement)
- [] Fighting with a Disability
- [] **Deathstick** (PREQ: Basic Offhand)
- [] **Buckler** (PREQ: Basic Offhand)
- [] **Cloak** (PREQ: Basic Offhand)
- [] **Death from Behind (DFB)**
- [] Theory of Melee
- [] Parts of an Army: Linesman (PREQ: Theory of Melee)
- [] Parts of an Army: Cavalry (PREQ: Theory of Melee)
- [] Two-on-One Tactics
- [] Officer Check-In & Test Match (PREQ: Initiate Lessons Completed)

NOVICE

- [] Footwork: Revisited
- [] Blocks: Revisited
- [] Attacks: Revisited
- [] **Dagger**
- [] **Long Sword**
- [] **Case**
- [] **Rubber Band Guns (RBGs)**
- [] Flanking Maneuver
- [] Falling Wedge
- [] Kill Pocket
- [] Wall of Swords
- [] One-on-Two Tactics
- [] Parts of an Army: Harrier (PREQ: One-on-Two Tactics)
- [] Parts of an Army: Shadow (PREQ: One-on-Two Tactics)
- [] Parts of an Army: Commander
- [] Captain Check-In & Test Match (PREQ: Novice Lessons Completed)

SWORDSMAN CRITERIA

- [] Complete all lessons
- [] Understand & implement the Four Levels of Importance
- [] Have at least two years of fencing experience
- [] Be a contributing member for at least 9 months
- [] Have at least 2/3 of your kit (helmet, gorget, sword)
- [] Participate in at least two tournaments
- [] Participate in at least one war
- [] Be approved, selected, & tested by the Captain

LESSONS IN RED MUST BE COMPLETED BEFORE USE OF THE ITEM OR TECHNIQUE